Mojca Oštir

SOFTWARE ENGINEER

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Summary

I am a Software Engineer for a Swiss ISO 27001-certified iGaming platform provider. I lead a team of five and ensure high code quality, task distribution, and effective communication with stakeholders. I also manage platform stability, implement new features, and continuously improve development processes using various technologies like Node.js, PostgreSQL, and Kubernetes.

Work Experience

Gamanza Services, d.o.o.   *Ljubljana, Slovenia*

SENIOR SOFTWARE ENGINEER, TEAM LEAD   *May 2023 - present*

- Implementing new features and refactoring existing ones, ensuring reliability and scalability using different technologies, tools and approaches.
- Resolving incidents on the platform to ensure stability and reliability.
- Onboarding and mentoring software engineers. Fostering a positive, productive, and continuously improving team environment.
- Ensuring high code quality standards through code reviews and best practices. Assisting team members with technical challenges and guiding them to resolve complex issues.
- Distributing tasks based on team members' strengths and task requirements, tracking the project's progress, identifying potential roadblocks, and ensuring timely delivery of features and fixes.
- Acting as the primary point of contact, facilitating effective communication with stakeholders, ensuring transparency, alignment, and timely updates on project status and issues.

SOFTWARE ENGINEER   *April 2021 - April 2023*

- Worked in agile / scrum teams, implemented new features and refactored existing ones
- Managed and led team implementing affiliate system
- Worked on internal libraries
- Integrated third-party applications and worked with external teams
- Investigated possibilities for platform improvements, presented them to the stakeholders (CTO, EMs) and wrote solution designs
- Onboarded new software engineers and QA, mentor and code reviews
- Prepared development workflow for IT department

JUNIOR SOFTWARE ENGINEER   *May 2019 - March 2021*

- Developing and maintaining code under the supervision of senior engineers and performing unit and integration testing
- Identifying, debugging, and fixing issues in existing software
- Participating in code reviews to learn best practices
- Writing and maintaining documentation for code, processes, and tools

Horizont - center za izobraževanje, d.o.o.   *Ljubljana, Slovenia*

MATHEMATICS AND PHYSICS TUTOR   *January 2011 - May 2019*

- Teaching mathematics and physics at primary, secondary and college level

Apollon Yhteiskoulu   *Helsinki, Finland*

COMENIUS ASSISTANT TEACHER   *February 2010 - June 2010*

- Teaching Mathematics, Physics and English, helping with international school projects

Education

University of Ljubljana, Faculty of mathematics and physics   *Ljubljana, Slovenia*

BACHELOR OF SCIENCE IN MATHEMATICS EDUCATION   *2002 - 2010*

Technology

Node.js, PostgreSQL, TypeScript, Docker, GCP, RabbitMQ, RESTApi, WebSockets, Kubernetes, Prometeus, Grafana

Interests

Hiking, cycling, hanging out with friends and family, meditating, cuddling my cats